

Sequential Programs

So far, the language that we've implemented is deterministic.

- Running a program multiple times (or computing things slightly more quickly or slowly) does not change the result of the program.
- Real programming languages do not behave this way

Threads

```
{ seqn { spawn EXPR1 }  
      { spawn EXPR2 } }
```

Runs **EXPR₁** and **EXPR₂** in any order, even interleaved with each other

Threads

```
{with {b {struct {x 1}}}  
  {seqn {spawn {set b x 2}}  
    {seqn {spawn {set b x 3}}  
      {get b x}}}}}
```

What are the possible results for the last expression?

Threads

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1, 2, or 3

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1, 2, or 3

What about the other threads?

3 or 1 for (textually) first thread

2 or 1 for (textually) second thread

TRFAE = FAE + (Mutable) Records + Threads

```
<TRFAE> ::= <num>
| {+ <TRFAE> <TRFAE>}
| {- <TRFAE> <TRFAE>}
| <id>
| {fun {<id>} <TRFAE>}
| {<TRFAE> <TRFAE>}
| {struct {<id> <TRFAE>} ...}
| {set <TRFAE> <id> <TRFAE>}
| {get <TRFAE> <id>}
| {spawn <TRFAE>}
| {receive}
| {deliver <TRFAE> <TRFAE>}
| {seqn <TRFAE> <TRFAE>}
```

NEW

NEW

NEW

`{ receive }`

Block the current thread until a value is delivered to it

`{ deliver THD-EXPR DELIVERABLE-EXPR }`

Send the value of **DELIVERABLE-EXPR** to
THD-EXPR (which is expected to be a thread)

Does *not* wait for receipt.


```
{with {t {spawn {+ 3 {receive}}}}  
      {deliver t 2}}
```

```
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      {deliver t 2}}
```

Spawned thread produces 5, the other produces 2

```
{with {t {spawn 1}}  
      {prog {deliver t 2}  
           {0 0}}}
```

```
{with {t {spawn 1}}  
      {prog {deliver t 2}  
            {0 0}}}
```

Raises an error even though the value is never delivered

```
{seqn {spawn {{fun {x} {x x}}
              {fun {x} {x x}}}}}
      {0 0}}
```

```
{seqn {spawn {0 0}}
      {{fun {x} {x x}}
       {fun {x} {x x}}}}
```

```
{seqn {spawn {{fun {x} {x x}}
              {fun {x} {x x}}}}}
      {0 0}}
```

```
{seqn {spawn {0 0}}
      {{fun {x} {x x}}
       {fun {x} {x x}}}}
```

Both programs *must* raise an error

Critical question: how can we interrupt our interpreter?

Continuation-passing style

Key idea: convert the interpreter into a style where all remaining work is explicit as an argument to the interpreter

Then we can swap in and out different pieces of work to swap between different threads

Continuation-passing style

Transform interpreter from:

`interp : (-> TRFAE DefrdSub TRFAE-Value)`

into a function with this type:

`(-> TRFAE DefrdSub (TRFAE-Value -> α) α)`

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NB: the store is a result: so where does it go?

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Transform interpreter from:

```
interp : (-> TRFAE DefrdSub TRFAE-Value)
```

into a function with this type:

```
(-> TRFAE DefrdSub (TRFAE-Value ->  $\alpha$ )  $\alpha$ )
```

NB: the store is a result: so where does it go?

```
interp : (-> TRFAE  
          DefrdSub  
          Store  
          (TRFAE-Value*Store ->  $\alpha$ )  
           $\alpha$ )
```

What follows in the FAE interpreter, transformed in continuation-passing style. Each future step of computation is explicitly packaged up into a more complex **k** argument to be supplied to the next call to **interp**

```
(define-type FAE
  [num (n number)]
  [add (lhs FAE?)
       (rhs FAE?)]
  [sub (lhs FAE?)
       (rhs FAE?)]
  [id (name symbol)]
  [fun (param symbol?)
       (body FAE?)]
  [app (fun-expr FAE?)
       (arg-expr FAE?)])
```

```
(define-type FAE-Value
  [numV (n number?)]
  [cloV (param symbol?)
        (body FAE?)
        (ds DefrdSub?)])
```

```
(define-type DefrdSub
  [mtSub]
  [aSub (name symbol?)
        (value FAE-Value?)
        (rest DefrdSub?)])
```

```
(define (interp-expr a-fae)
  (type-case FAE-Value (interp
                        a-fae
                        (mtSub)
                        (λ (x) x))
    [numV (n) n]
    [cloV (p b d) 'fun]))
```

```

(define/contract (interp a-fae ds k)
  (-> FAE? DefrdSub? (-> FAE-Value? any) any)
  (type-case FAE a-fae
    [num (n) (k (numV n))]
    [add (l r) (numop + l r ds k)]
    [sub (l r) (numop - l r ds k)]
    [id (name) (k (lookup name ds))]
    [fun (param body-expr)
         (k (cloV param body-expr ds))]
    [app (fun-expr arg-expr)
         the next slide contains this case] ) )

```

...

```
[app (fun-expr arg-expr)
      (interp
        fun-expr ds
        (λ (fun-val)
          (interp
            arg-expr ds
            (λ (arg-val)
              (interp
                (cloV-body fun-val)
                (aSub (cloV-param fun-val)
                    arg-val
                    (cloV-ds fun-val))
                k))))))]
```



```
(define (numop f l r ds k)
  (interp l ds
    (λ (l-v)
      (interp r ds
        (λ (r-v)
          (k (numV
              (f (numV-n l-v)
                 (numV-n r-v))))))))))
```

```
(define (lookup name ds)
  (type-case DefrdSub ds
    [mtSub () (error 'lookup "free variable")]
    [aSub (sub-name num rest-ds)
      (if (symbol=? sub-name name)
          num
          (lookup name rest-ds))]))
```