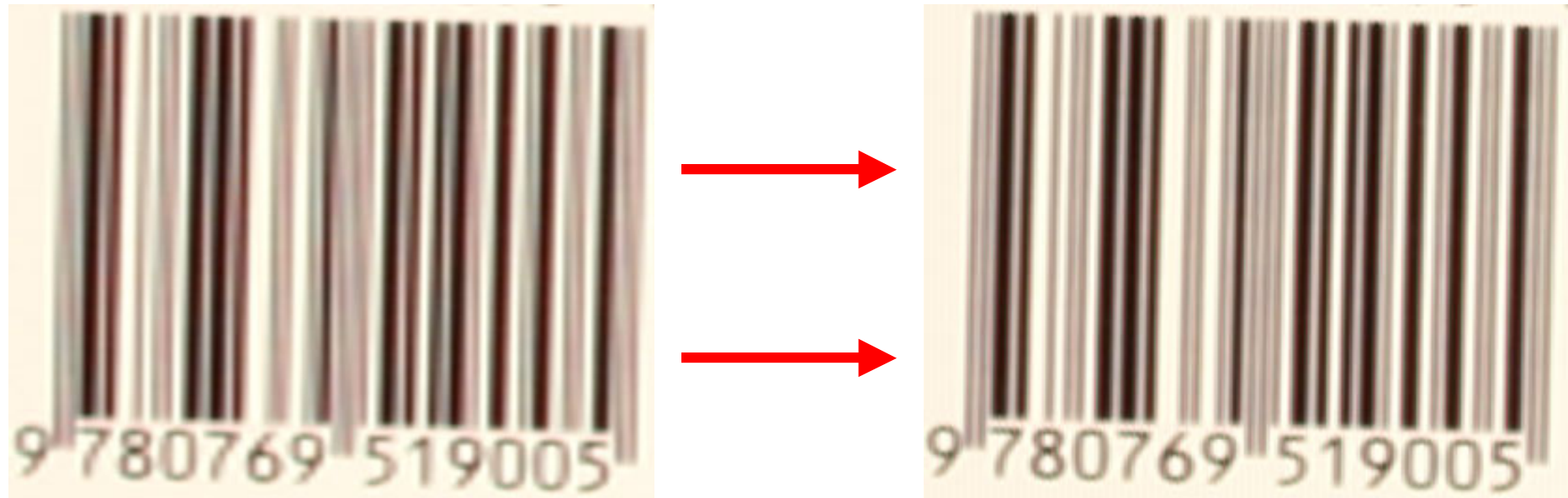


# Sensing Increased Image Resolution Using Aperture Masks

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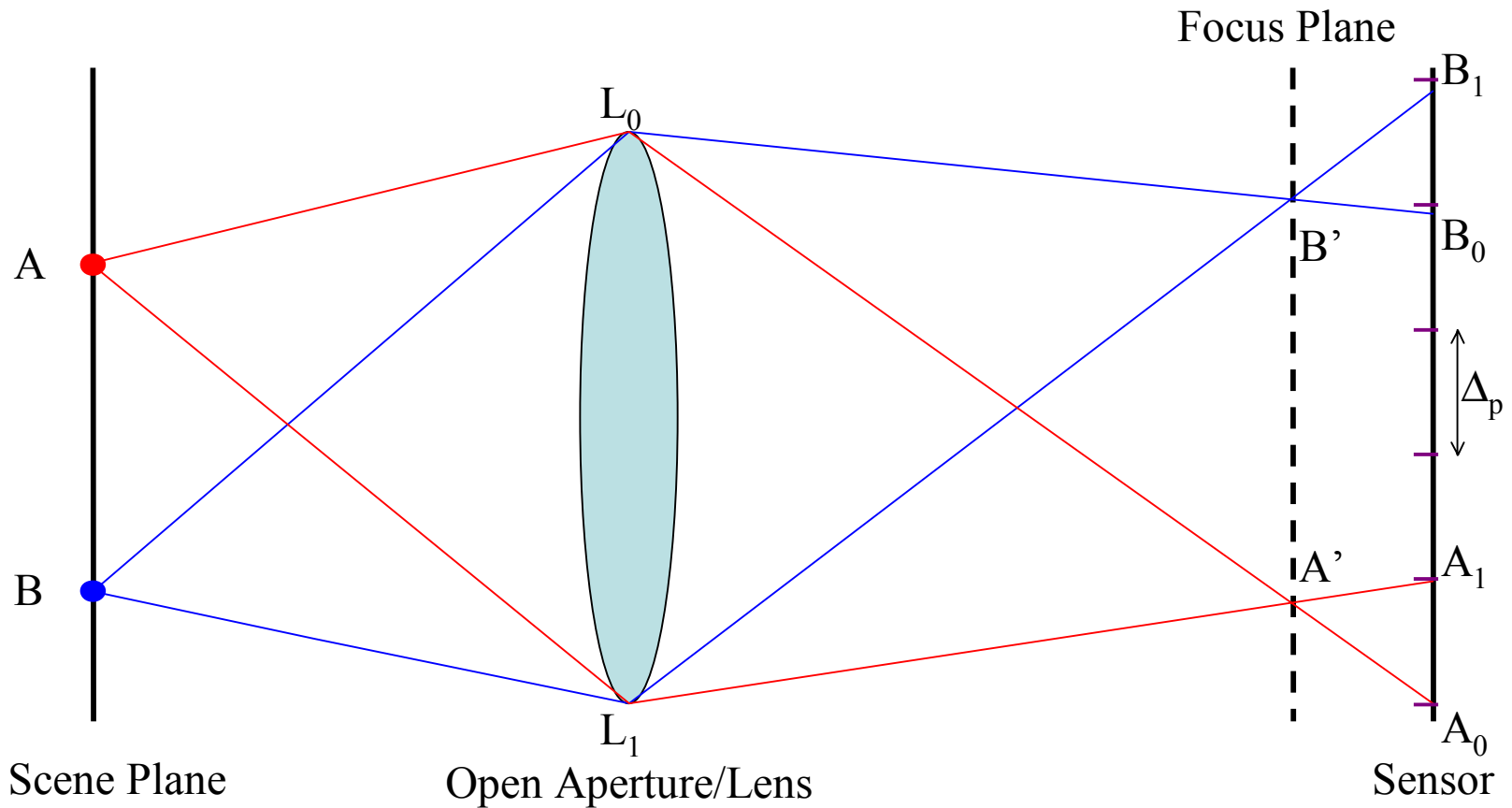
CVPR 2008  
Supplemental Material



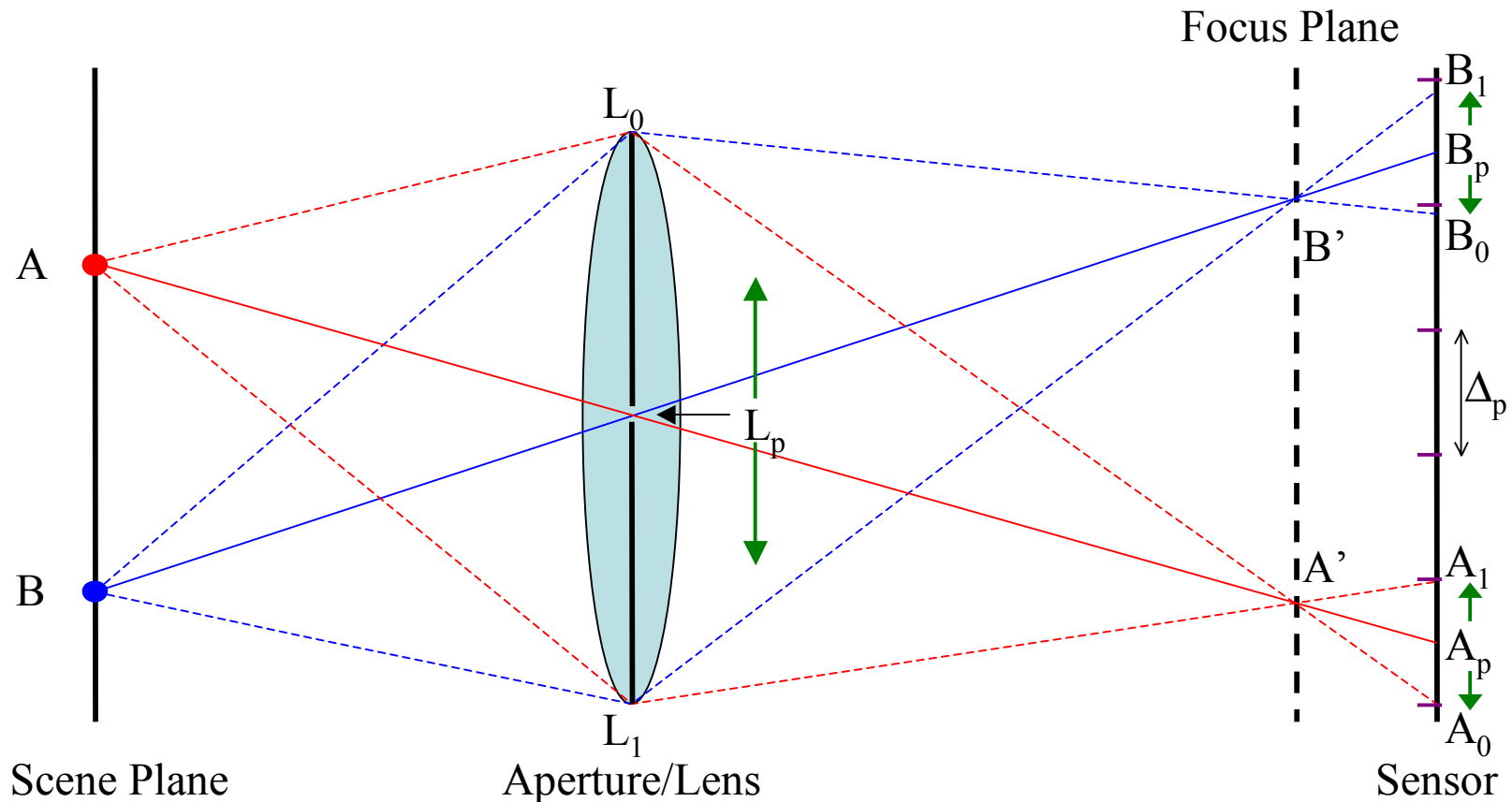
# Contributions

- Achieve sub-pixel image shift using a mask in front of the lens
- Enhance effective sensor resolution without moving the camera or sensor.

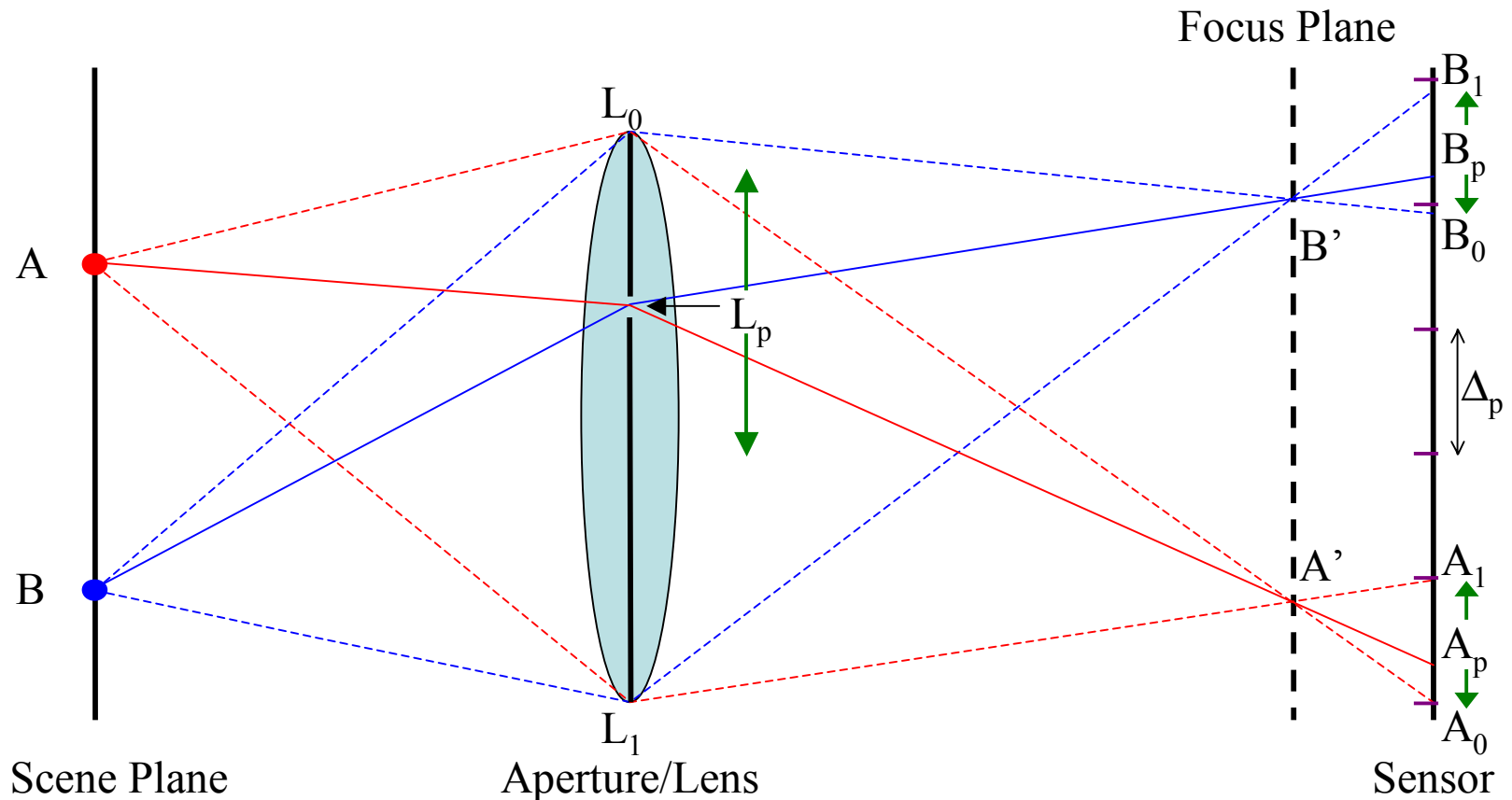
We intentionally blur the image so that when the aperture is open, the blur is less than one pixel,  $\Delta_p$



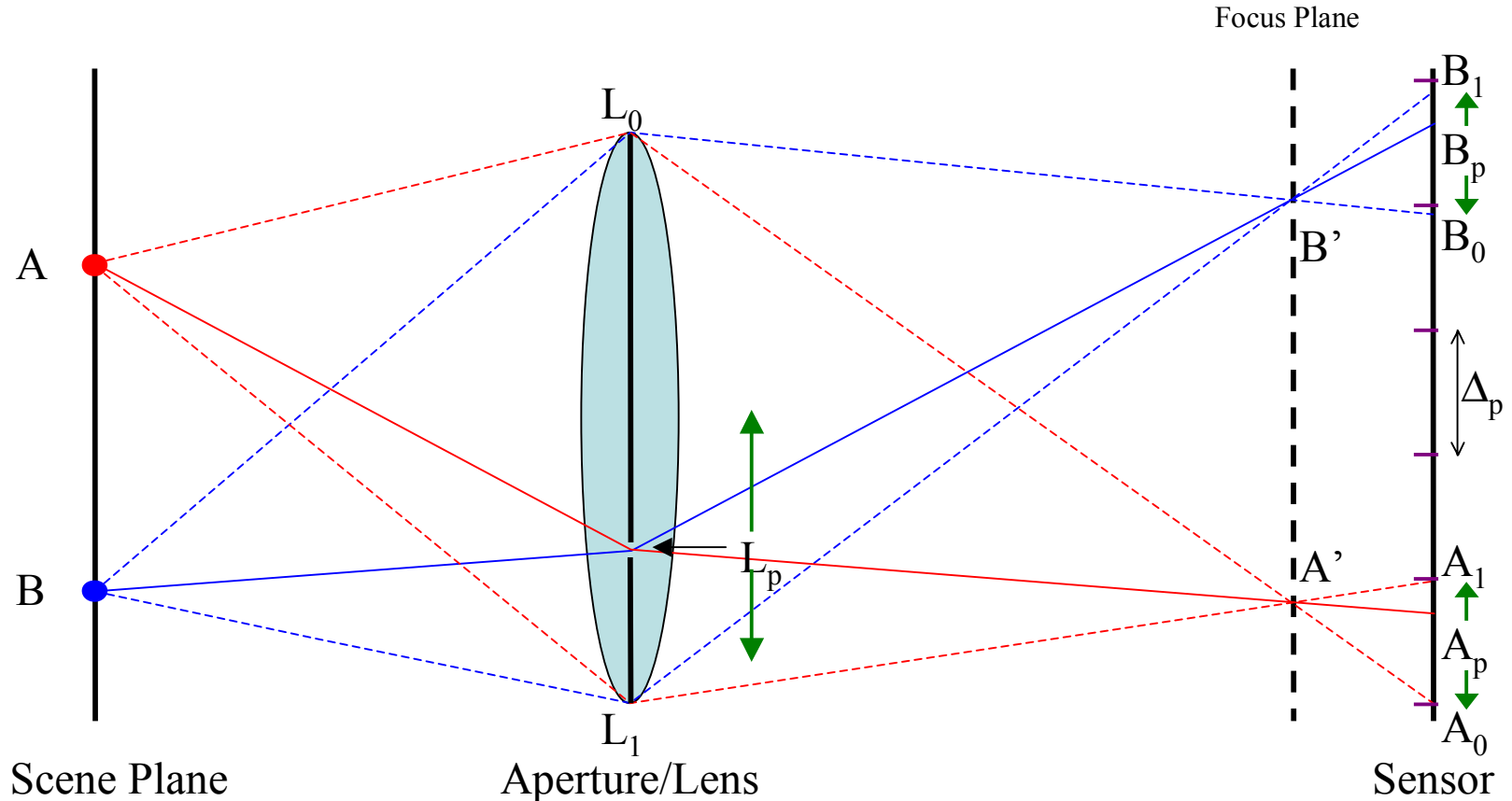
# Moving a pinhole in along the lens effectively moves the image in an out-of-focus sensor plane.



Moving a pinhole in along the lens is same moving the sensor by sub-pixel distances.



Moving a pinhole in along the lens is same *moving the sensor* by sub-pixel distances.



Moving the pinhole aperture with a  
slightly out of focus sensor...

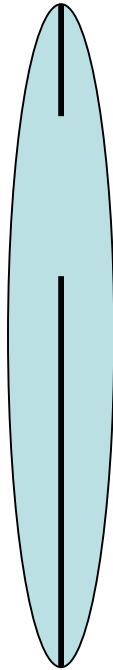
...is equivalent to...

...translation based superresolution

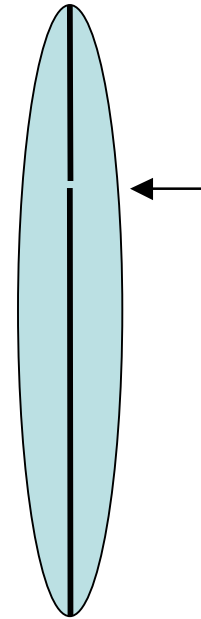
But, aperture movement is in mm  
instead of  $\mu\text{m}$

Pin holes are inefficient, collect little light, thus increasing exposure time.  
Instead, we use wider carefully chosen apertures.

Use

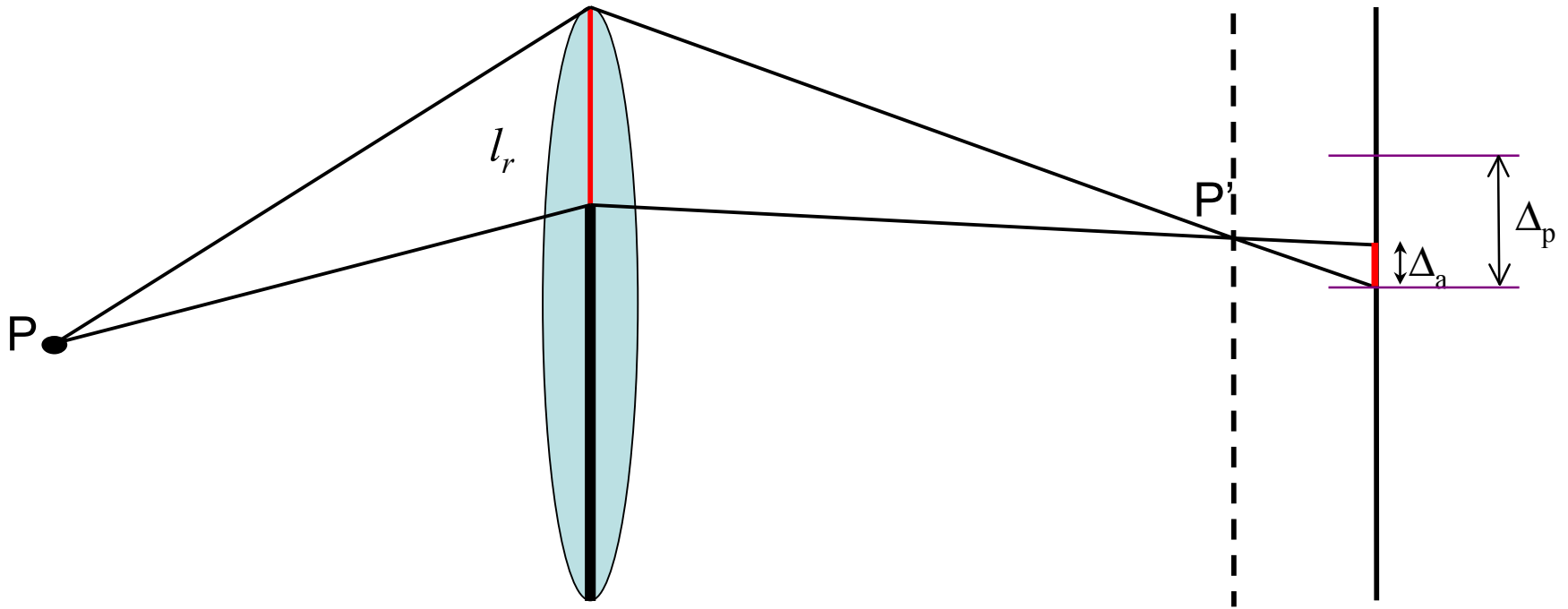


instead of

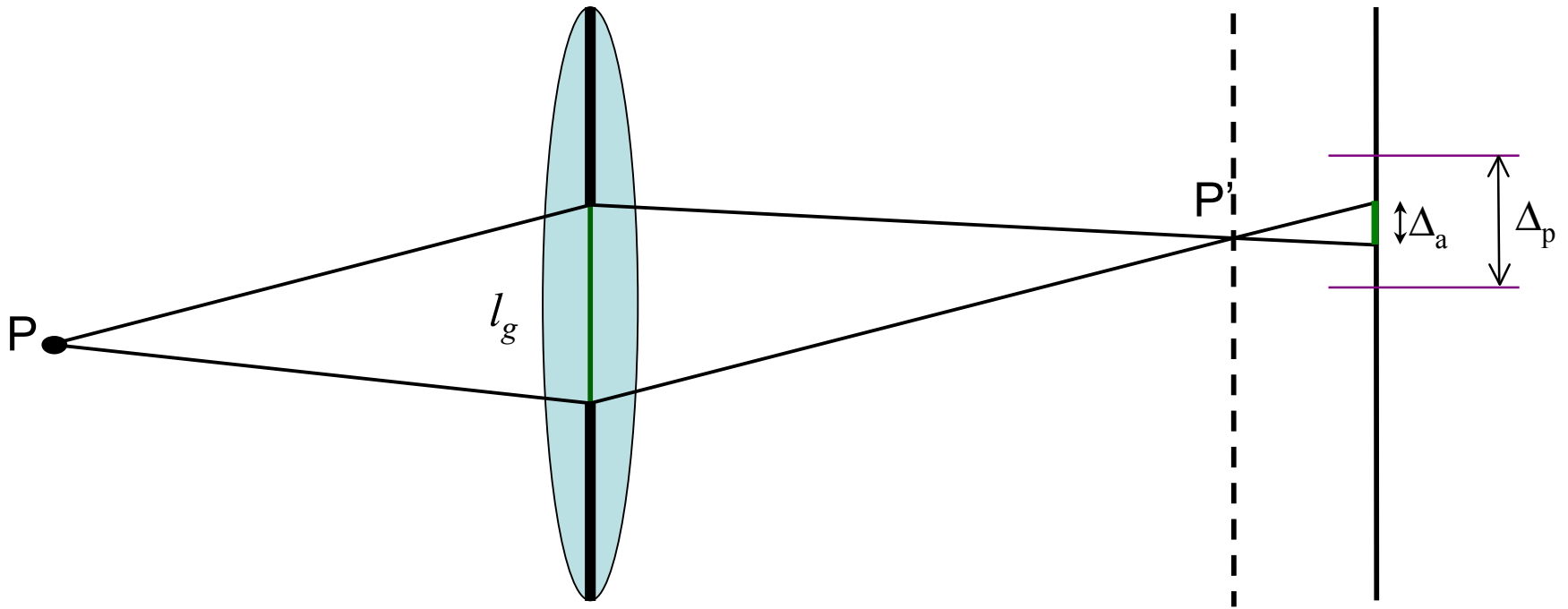




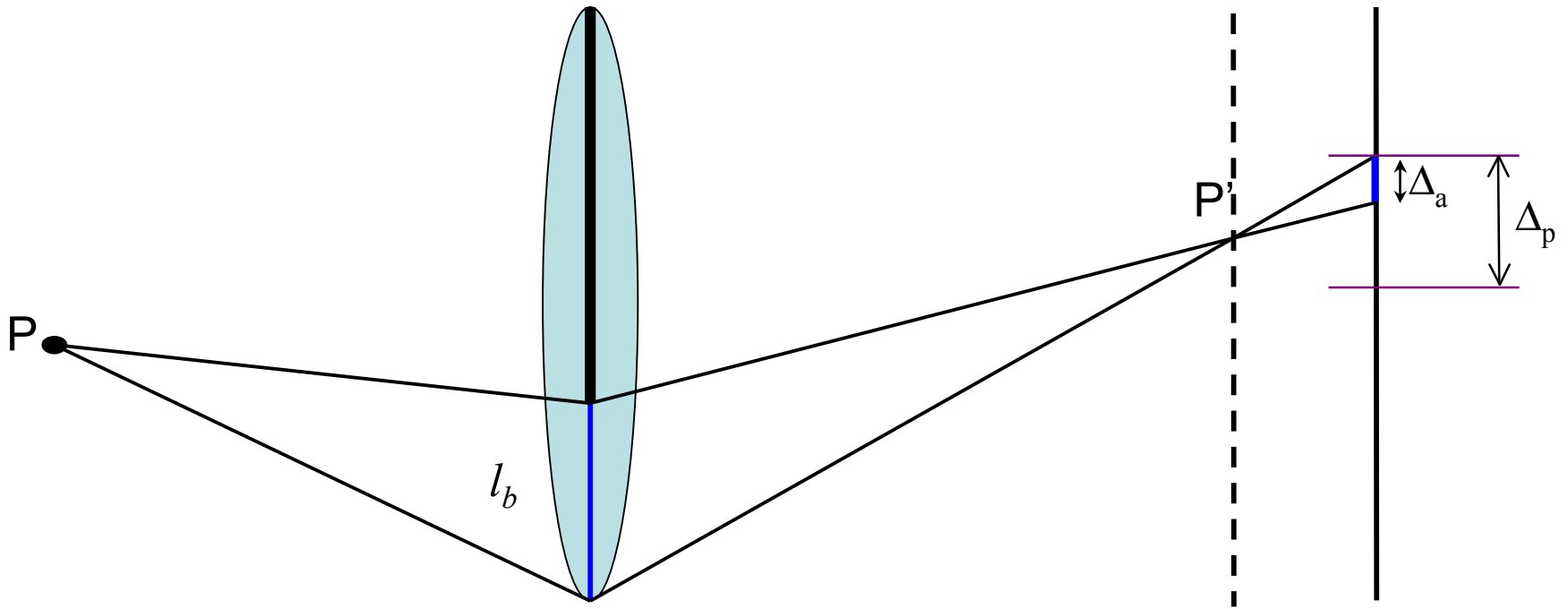
# Unique finite sized aperture positions



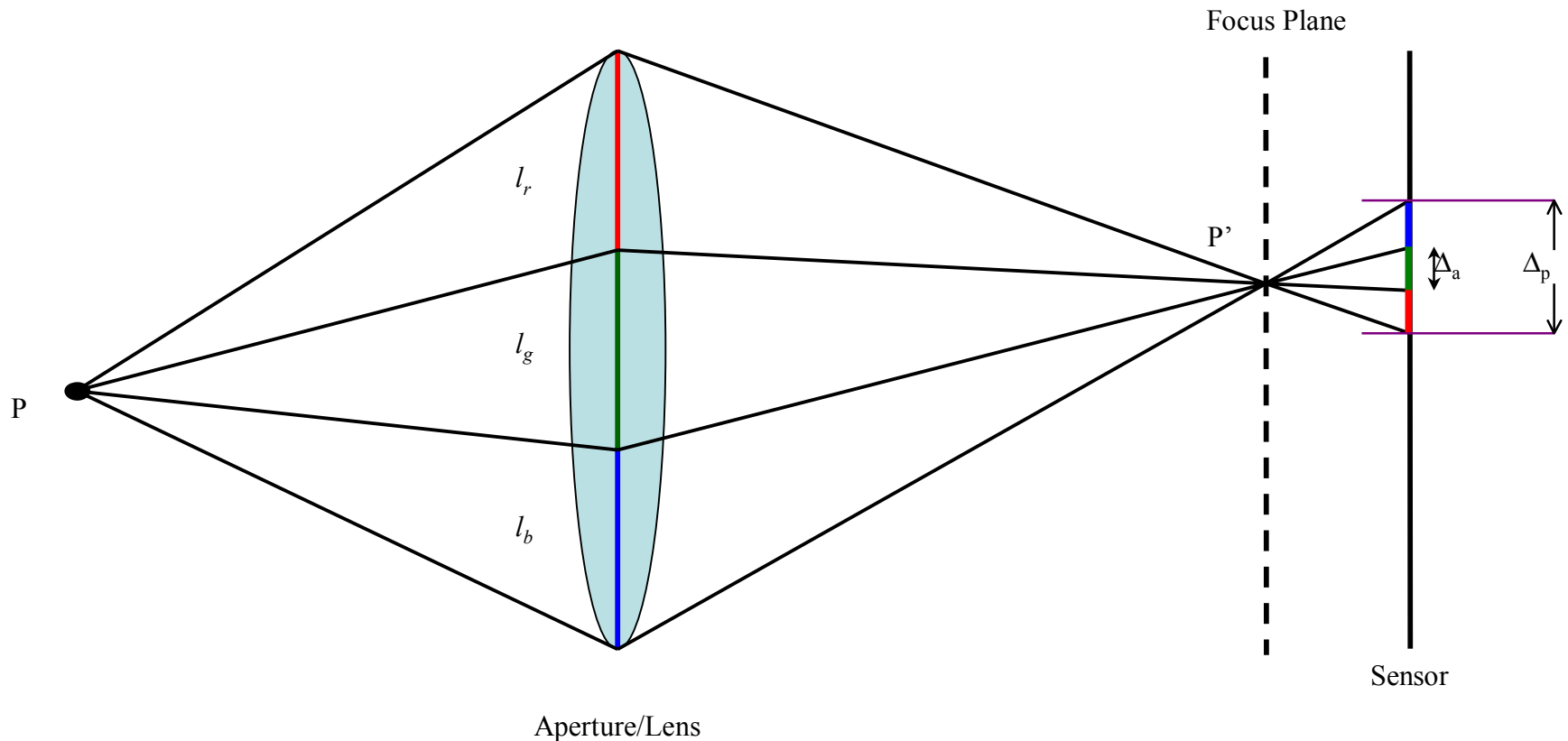
# Unique finite sized aperture positions



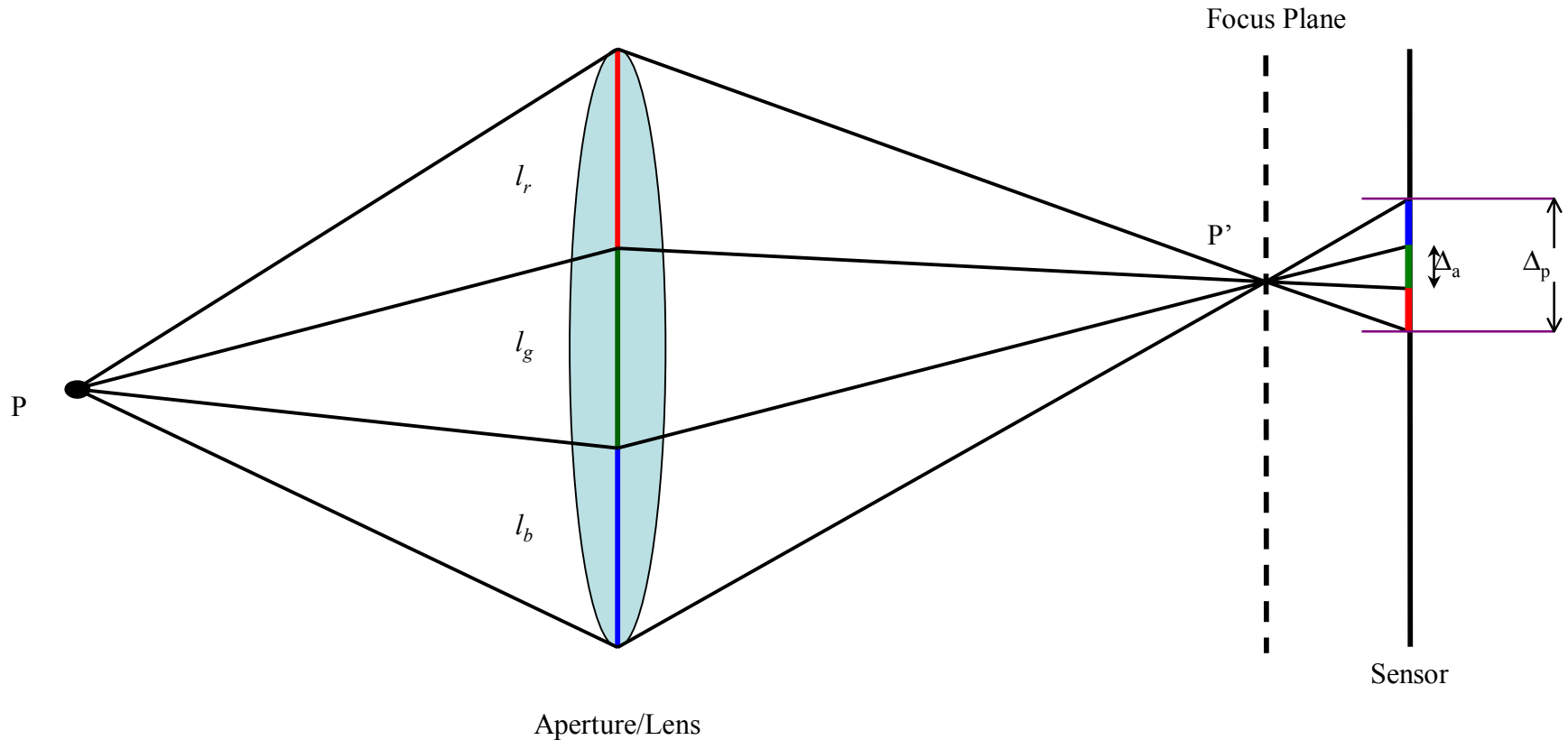
# Unique finite sized aperture positions



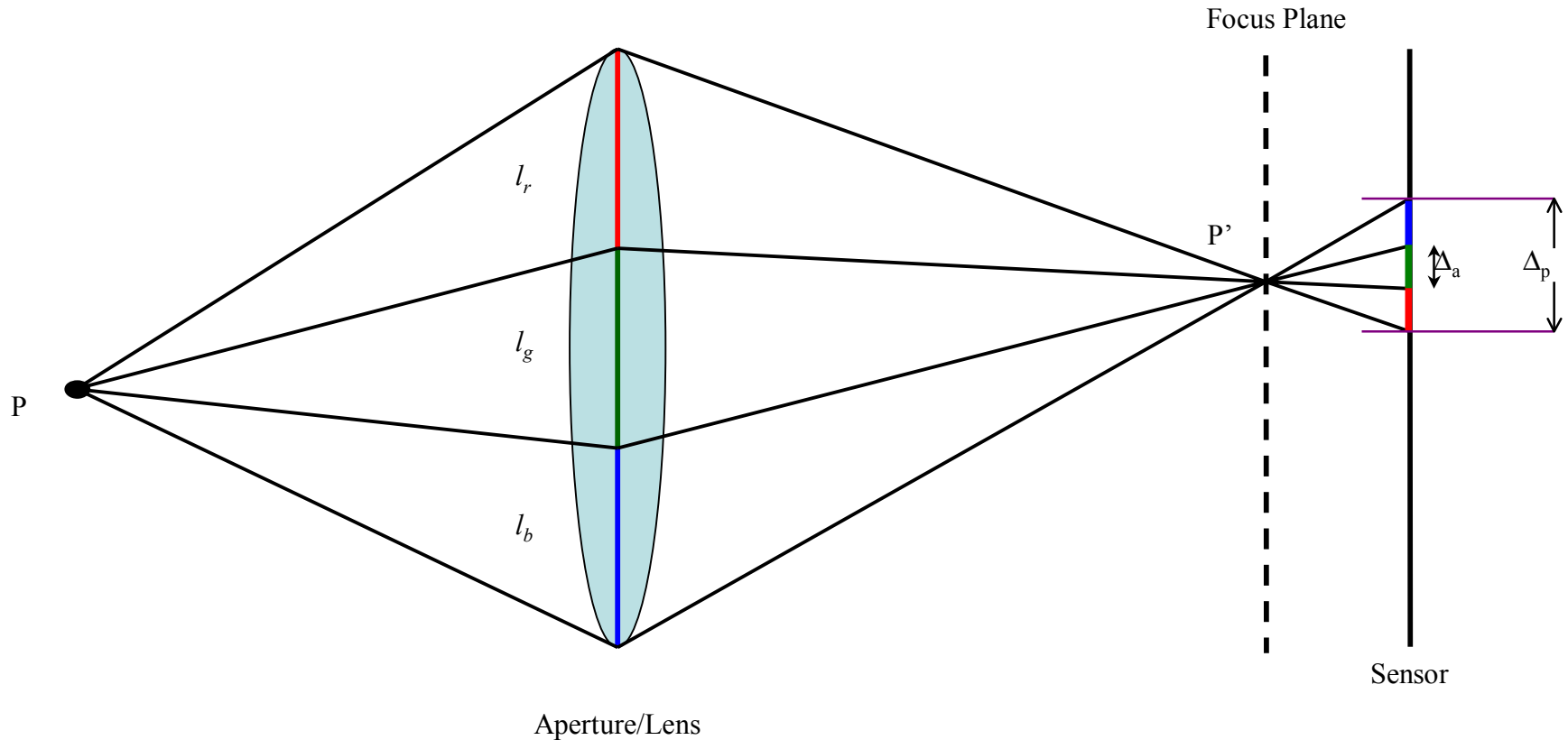
We capture multiple photos with out-of-focus sensor and unique finite sized aperture positions



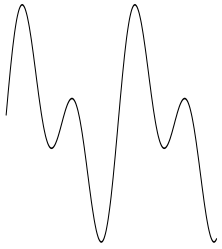
# 3x resolution enhancement: Capture 3 photos with aperture position $l_r$ , $l_g$ , and $l_b$



Total blur size = one pixel size ( $\Delta_p$ )  
Blur due to each partial aperture  
 $= \Delta_a = \Delta_p/3$

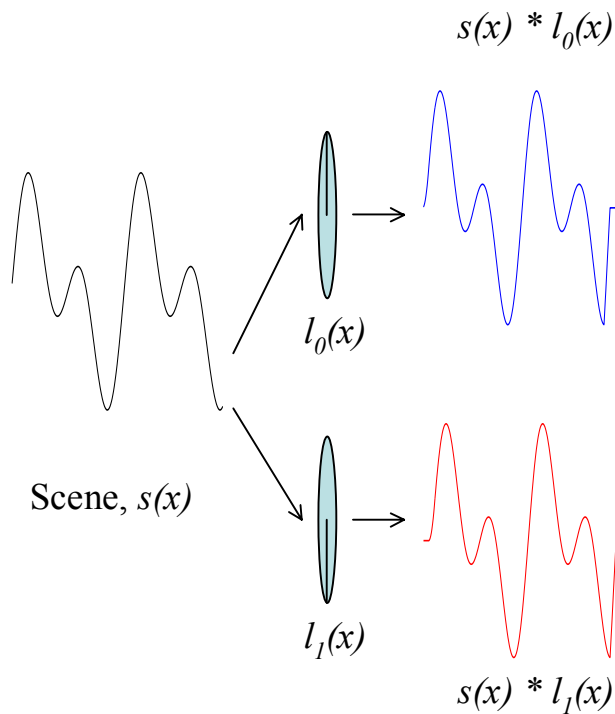


# 2x resolution enhancement for a 1D signal



Scene,  $s(x)$

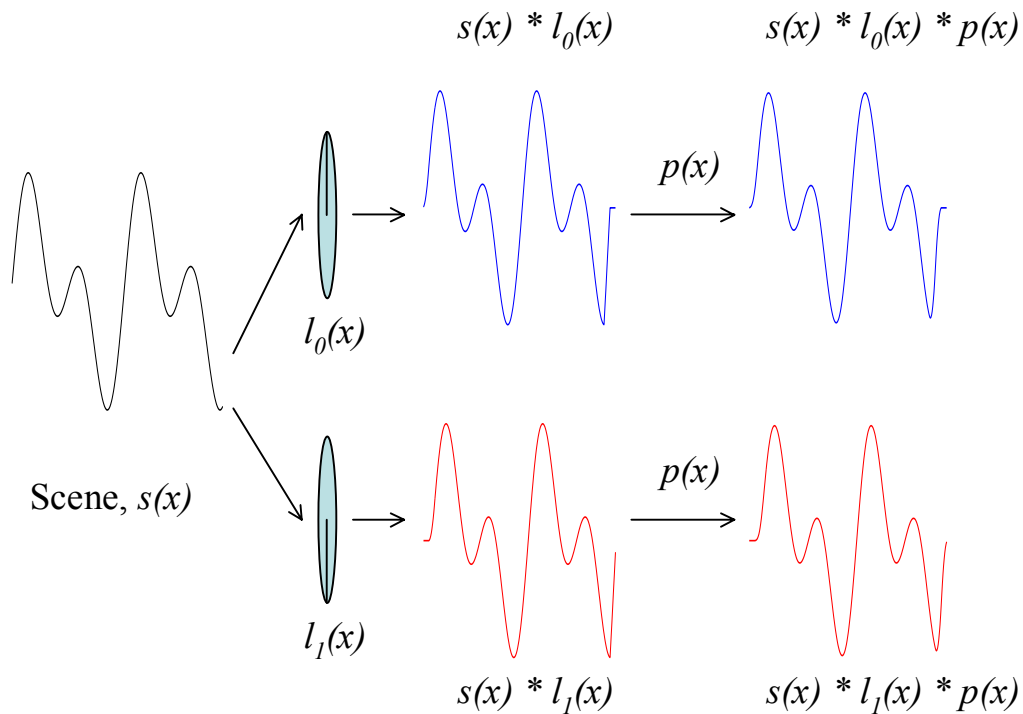
# Capture 2 photos with complimentary apertures



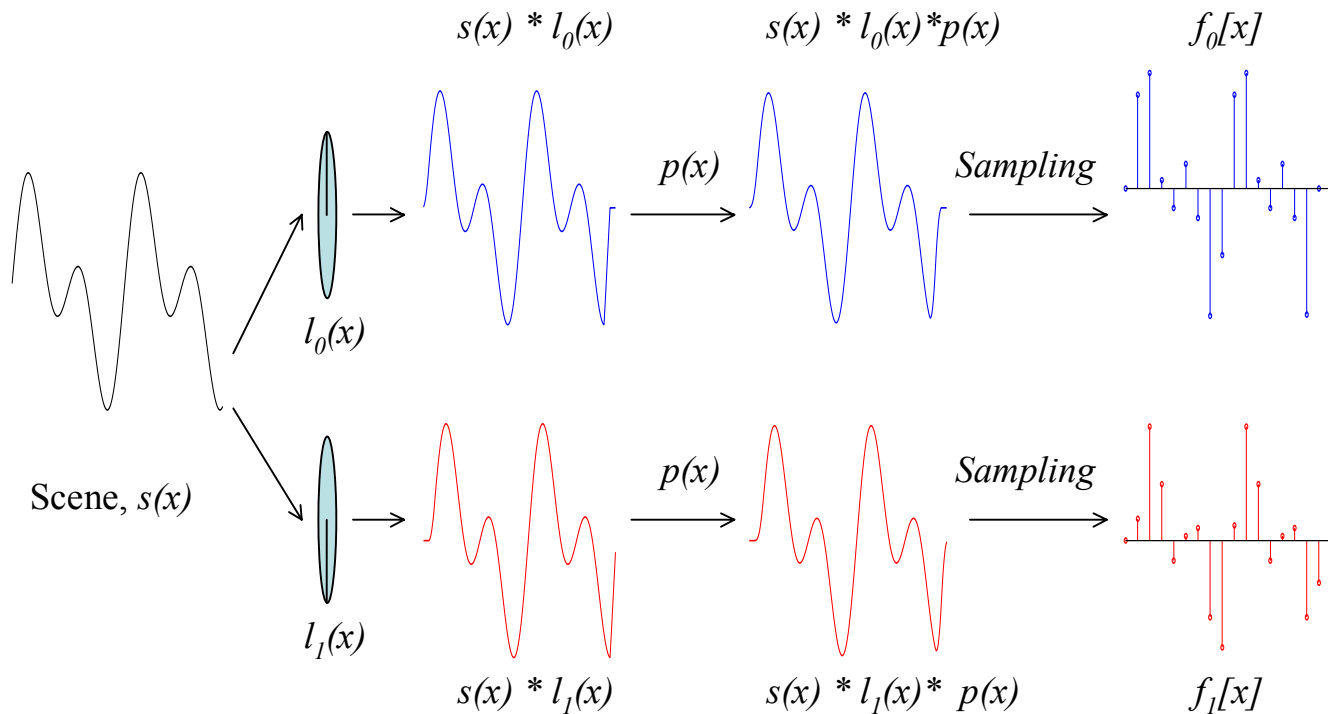
Notice the phase shift between the two signals. For a total blur of one pixel, this corresponds to half pixel shift.



# Anti-aliasing due to finite pixel size

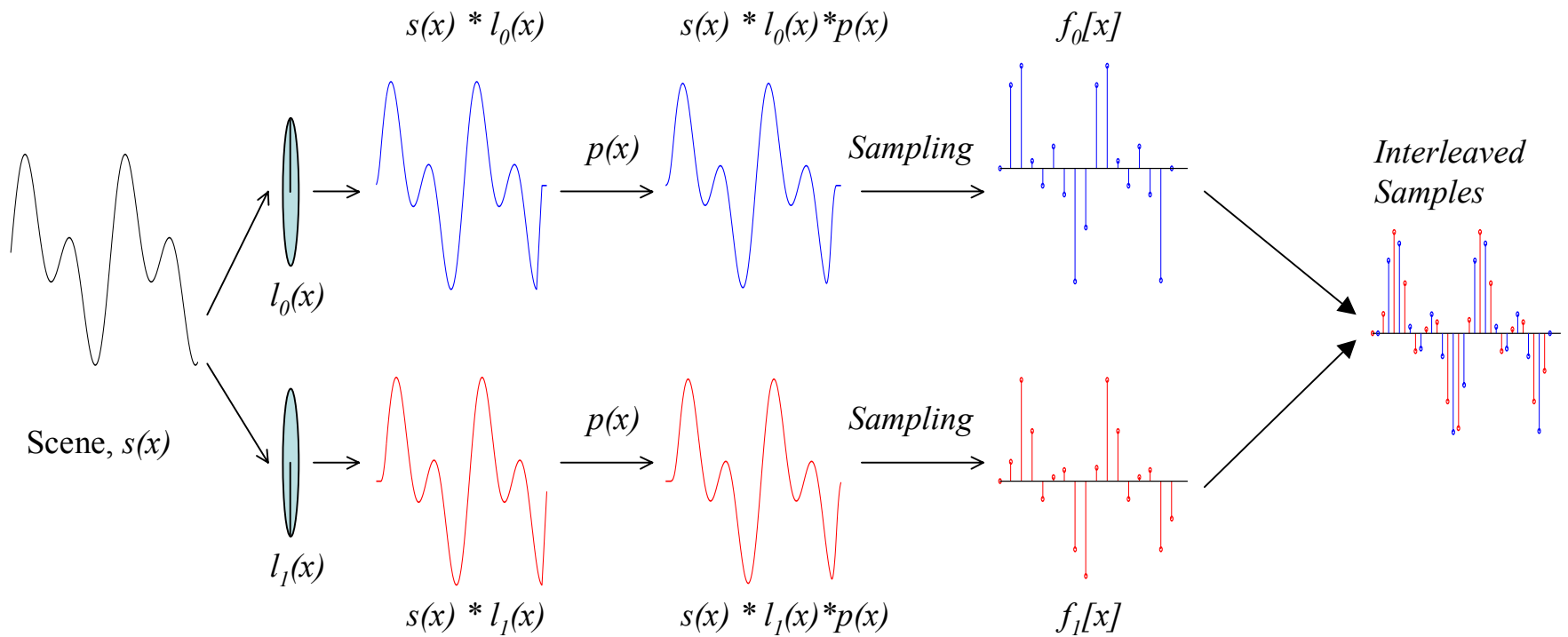


# Discrete sampling due to pixels

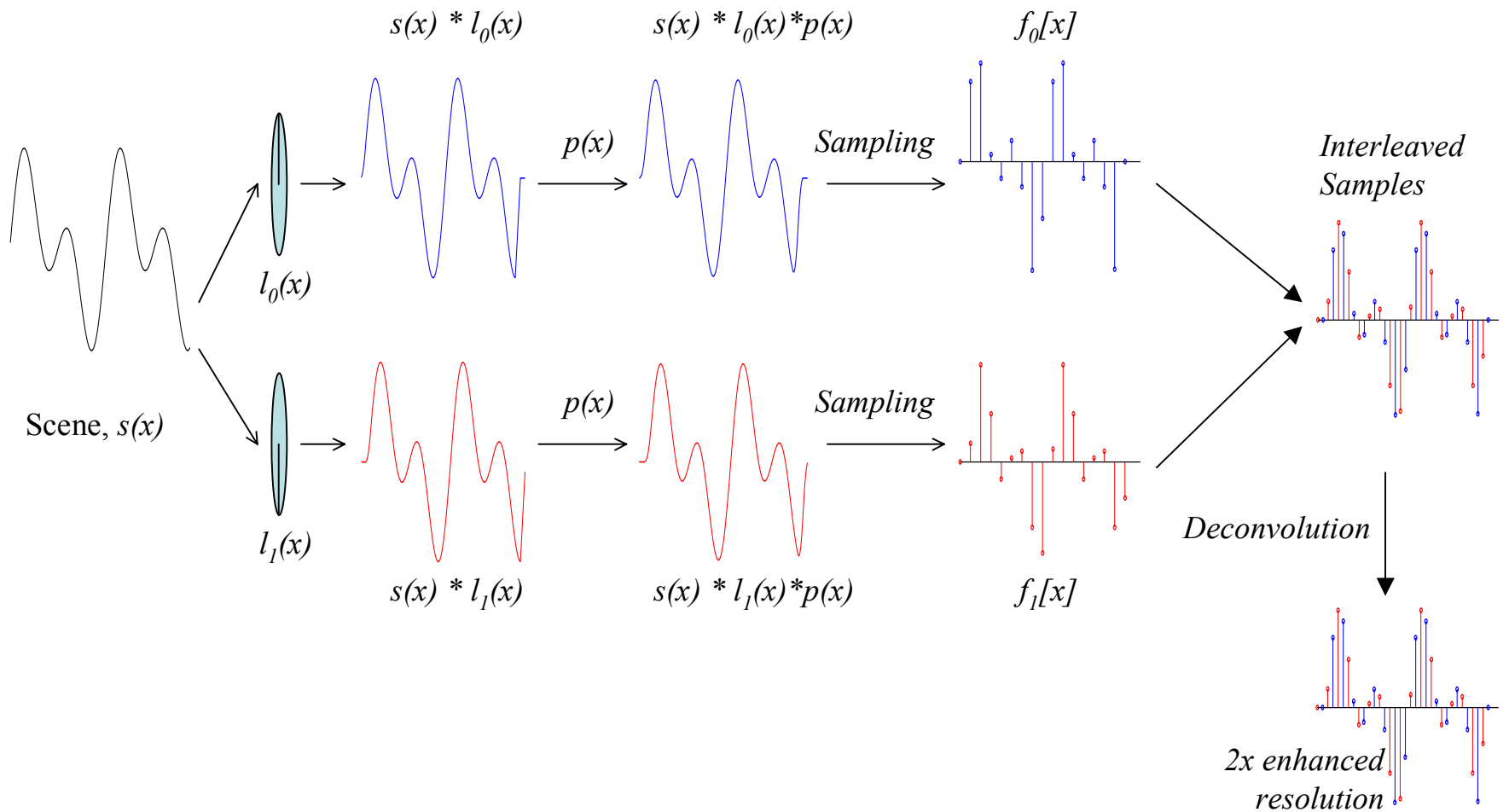


Samples captured by the two photos are different.

# Interleave samples from the two photos

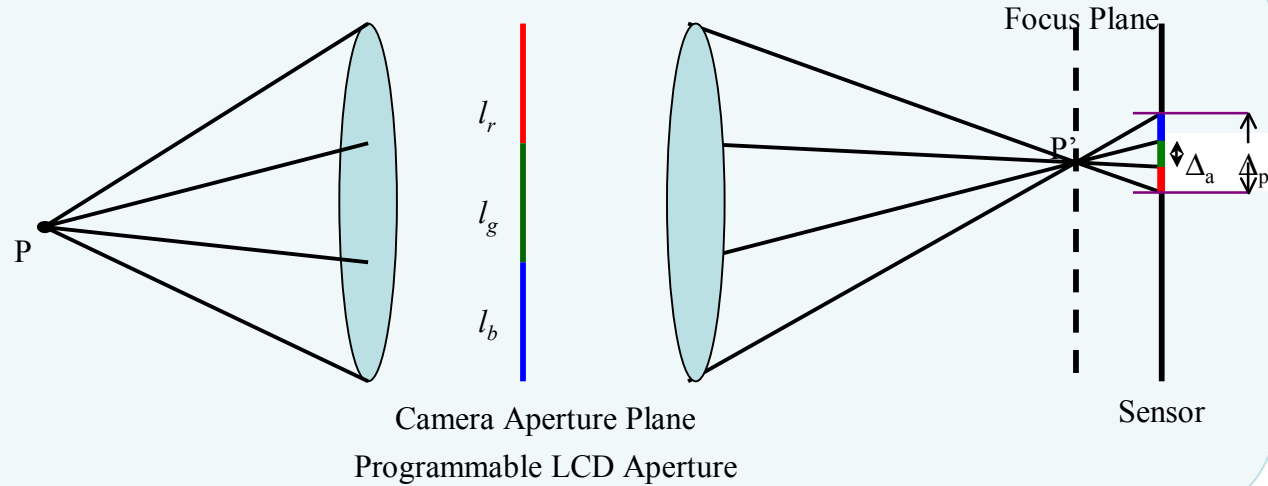


# Deblur the effect of $p(x)$ and $l(x)$

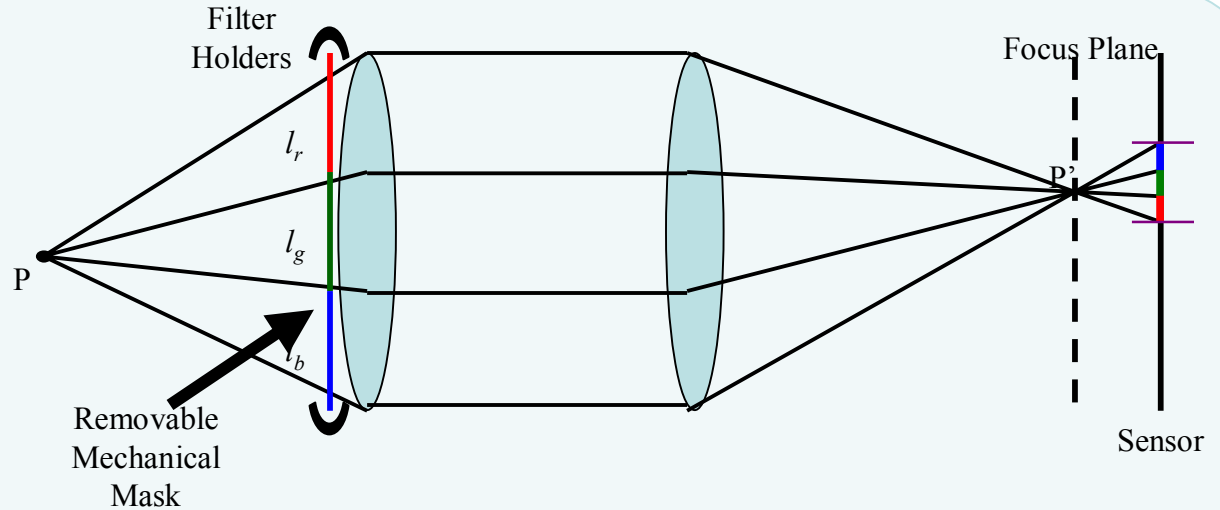


# Image Shifting without Moving Parts

Suggested Design:  
Programmable  
Aperture with *NO*  
moving parts  
eliminating expensive  
precision or  
cumbersome  
registration



Our Implementation:  
Masks in a Holder



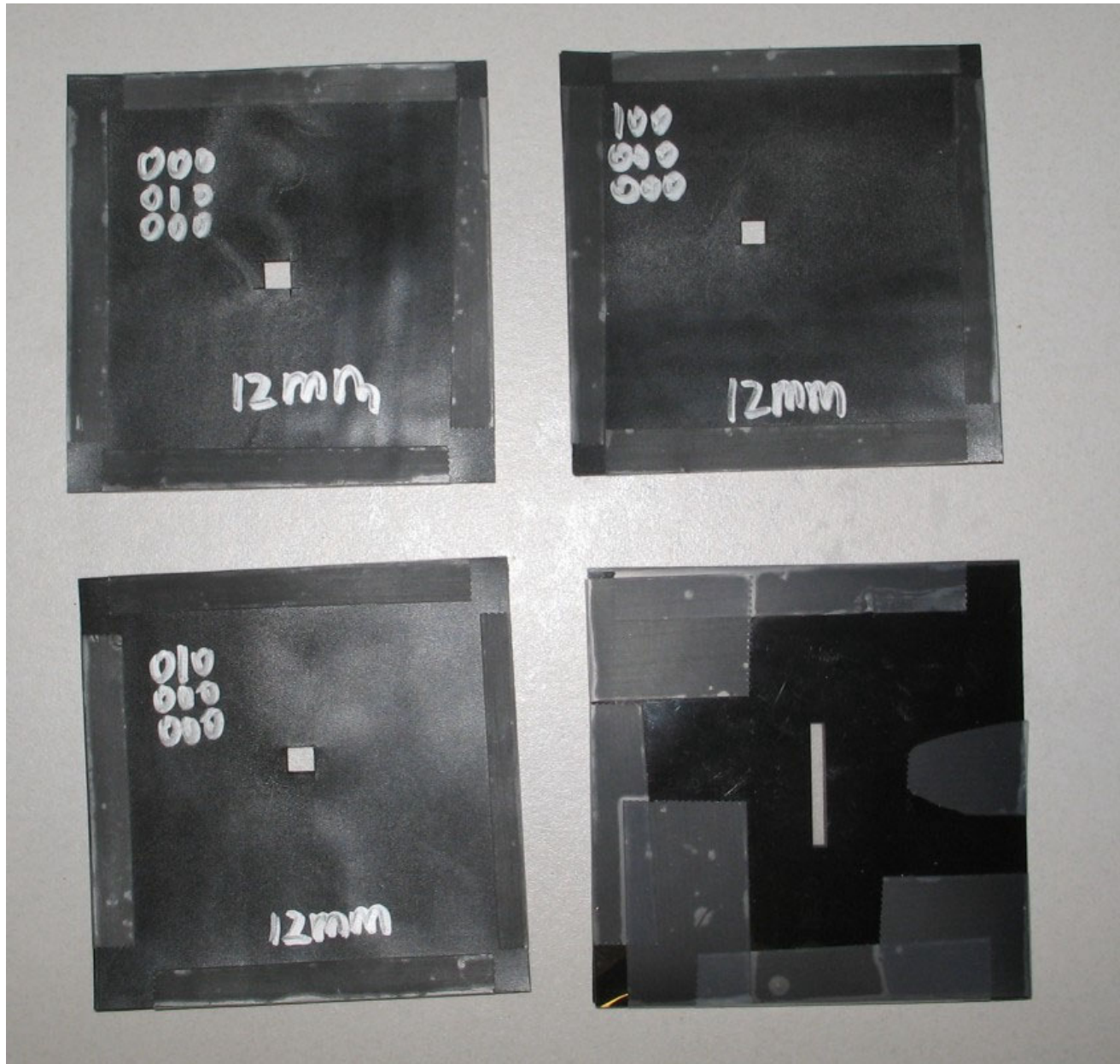
# Prototype using a conventional SLR camera

Cokin filter holder

Slide mask  
in front of  
the lens



# Aperture Masks





# Result: Radial spoke chart

Mask size=12mm

Mask resolution=3x3

Image scale factor=1/1.7

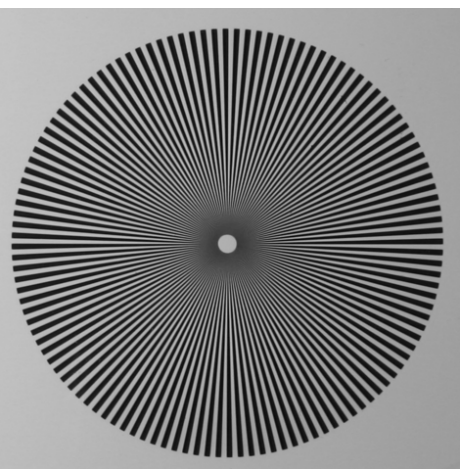
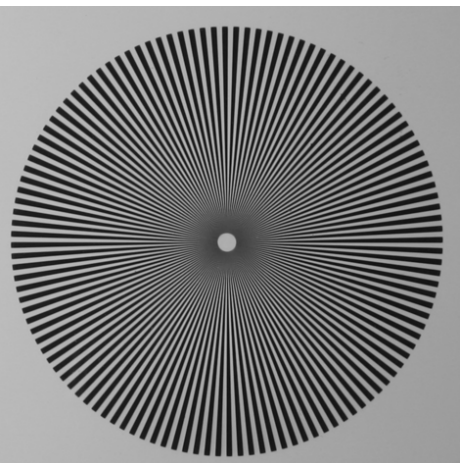
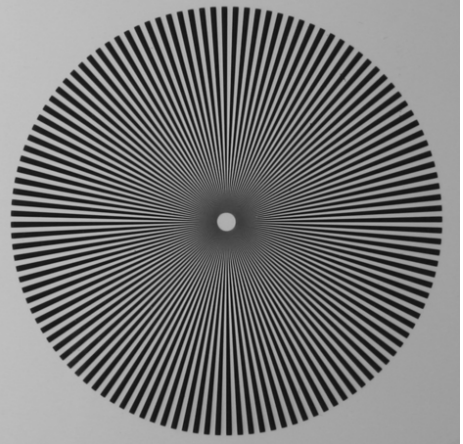
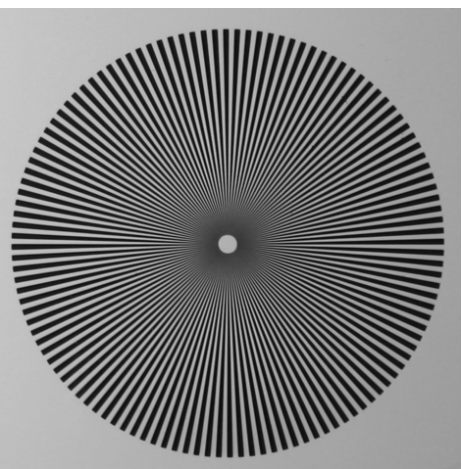
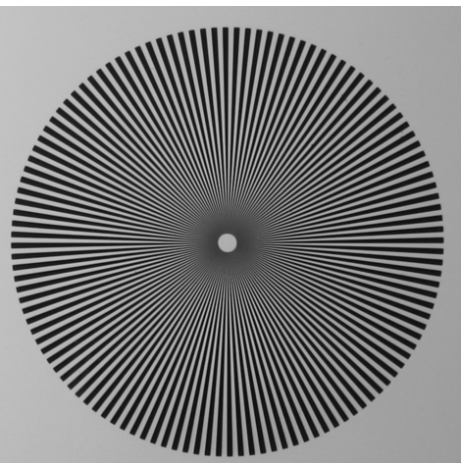
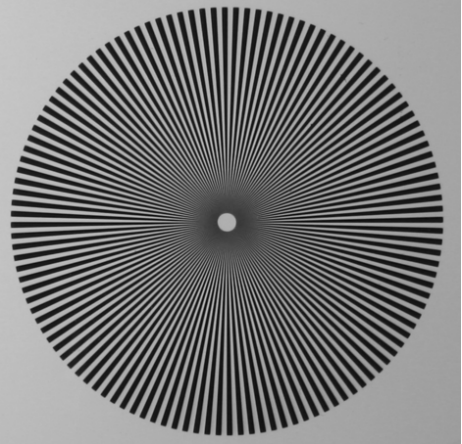
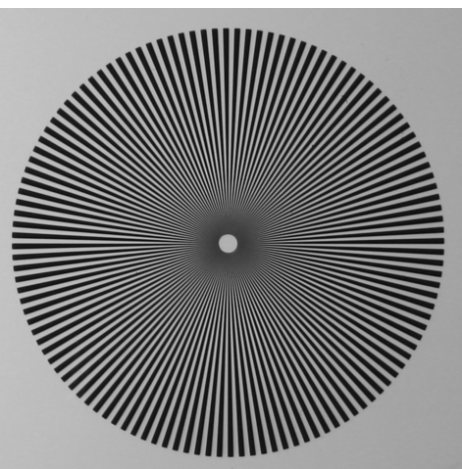
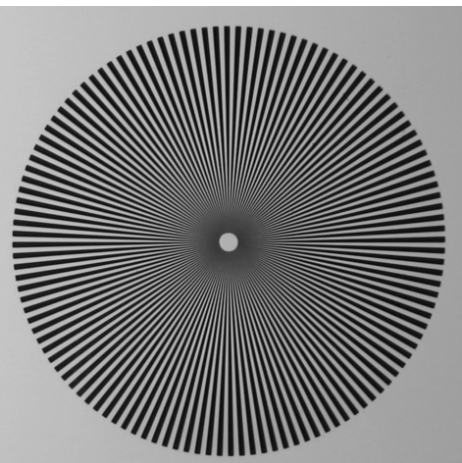
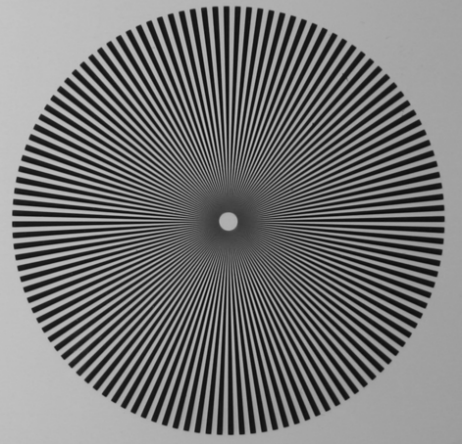
Input image size=471x741

Output image size=1413x1413

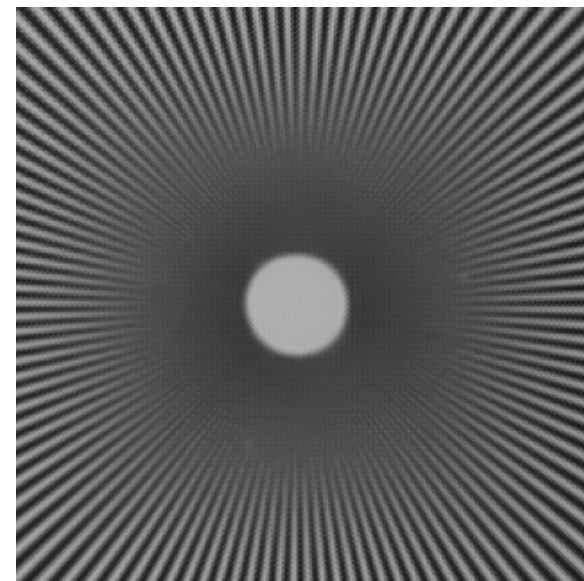
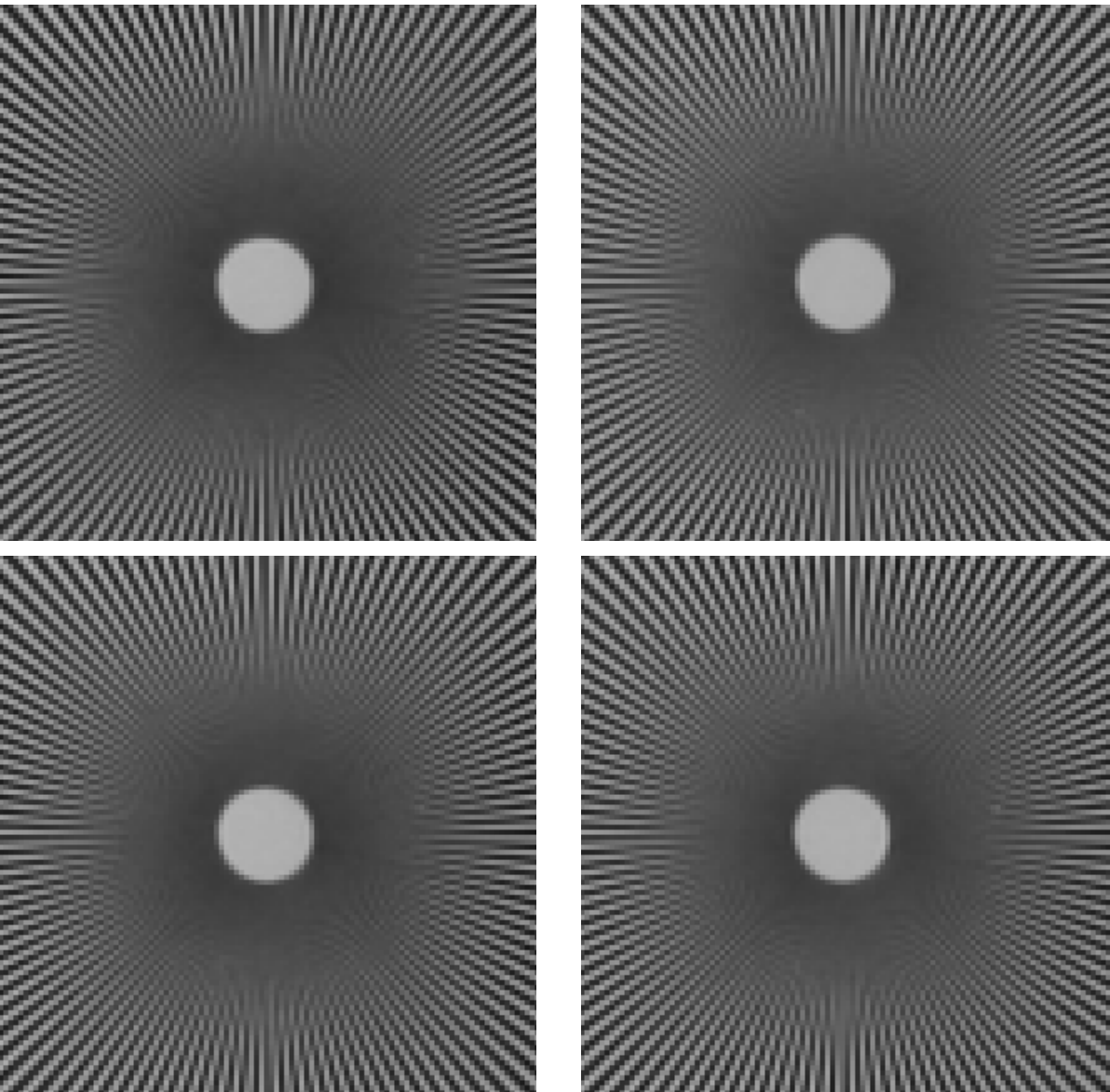




# Input images (3x3)



# Cropped and bicubic interpolated **input** images (4 of 9 shown)



## Cropped **result** with 3x samples

Observe the jaggies in the  
input images.

In the result, details in high  
spatial frequencies closer to  
center of the spoke are  
maintained upto a limit.

# Result: Barcode

Mask size=12mm

Mask resolution=4x1

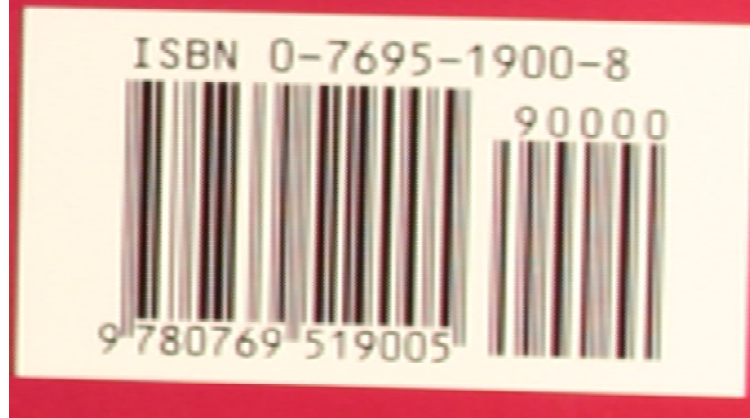
Image scale factor=1/3

Input image size=171x416

Output image size=684x416



# Input Images (4x1)



**Result:** 4x increase in horizontal resolution





# Result: Sheets of paper

Mask size=12mm

Mask resolution=4x1

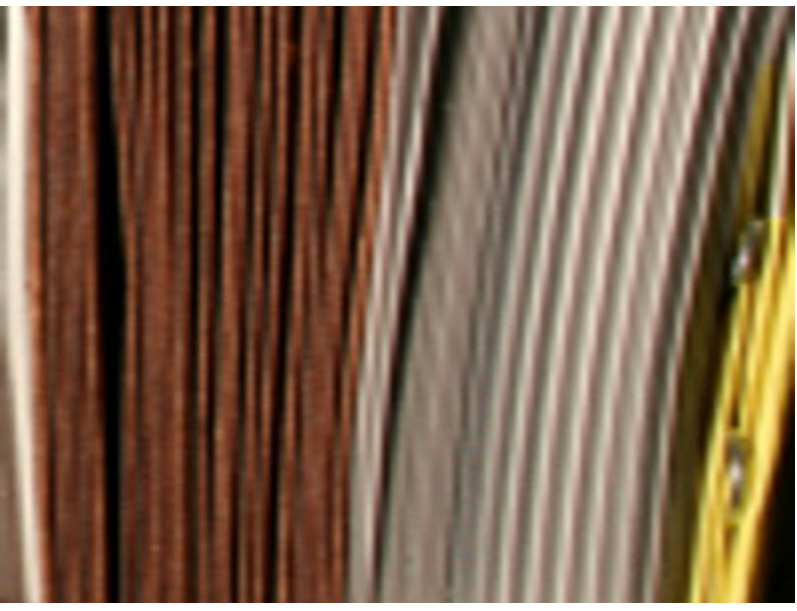
Image scale factor=1/8

Input image size=100x300

Output image size=400x300



# Input images (4x1)





2 of the 4  
**input** images

**Result:** 4x increase in  
horizontal resolution





# Result: Carpet tile

Mask size=12mm

Mask resolution=2x2

Image scale factor=1/2

Input image size=256x256

Output image size=512x512





# Input images (2x2)





# Result



Please blink-compare with next  
page

# One of the **Inputs**



Please [blink-compare](#) with [previous](#)  
page